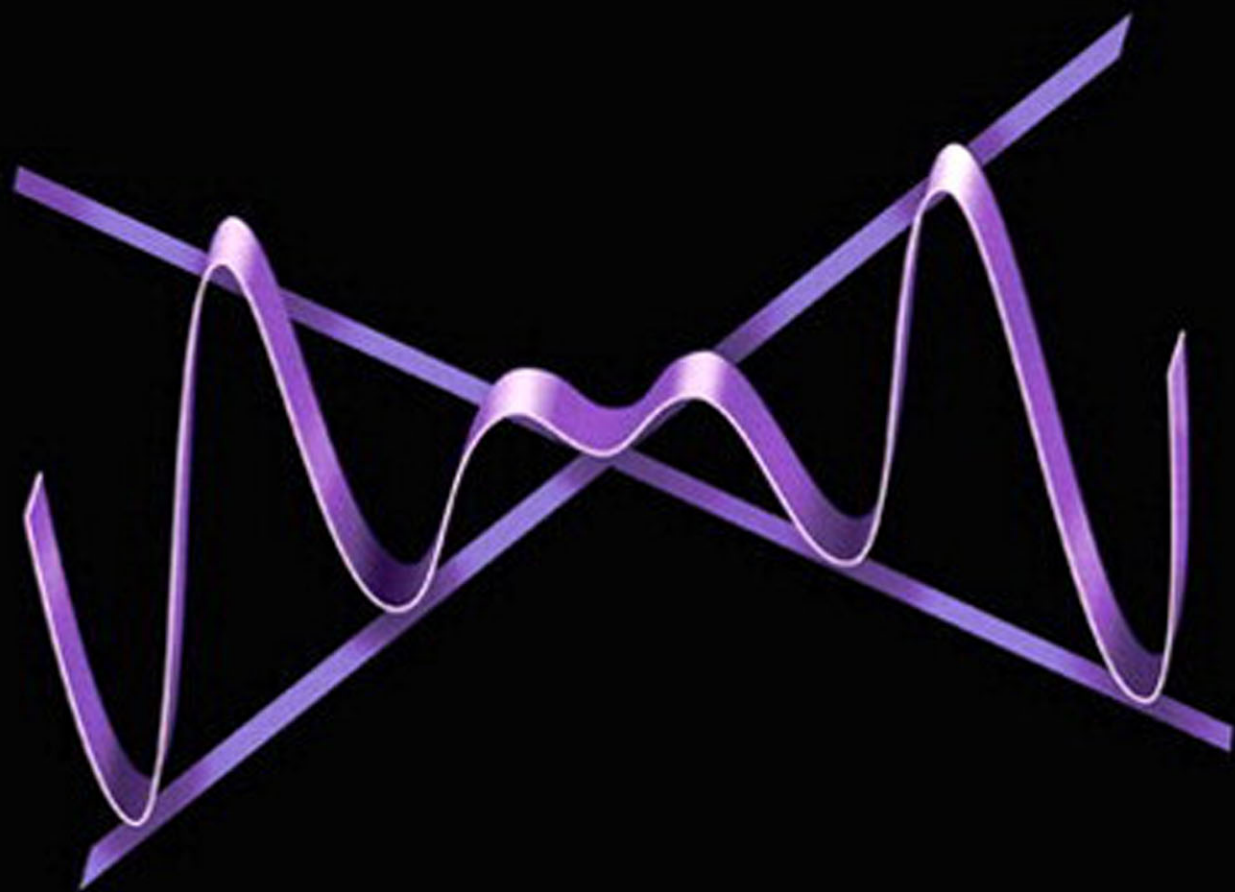


# SULLIVAN



## Precalculus

Tenth Edition

# To the Student

As you begin, you may feel anxious about the number of theorems, definitions, procedures, and equations. You may wonder if you can learn it all in time. Don't worry—your concerns are normal. This textbook was written with you in mind. If you attend class, work hard, and read and study this text, you will build the knowledge and skills you need to be successful. Here's how you can use the text to your benefit.

## Read Carefully

When you get busy, it's easy to skip reading and go right to the problems. Don't . . . the text has a large number of examples and clear explanations to help you break down the mathematics into easy-to-understand steps. Reading will provide you with a clearer understanding, beyond simple memorization. Read before class (not after) so you can ask questions about anything you didn't understand. You'll be amazed at how much more you'll get out of class if you do this.

## Use the Features

I use many different methods in the classroom to communicate. Those methods, when incorporated into the text, are called “features.” The features serve many purposes, from providing timely review of material you learned before (just when you need it) to providing organized review sessions to help you prepare for quizzes and tests. Take advantage of the features and you will master the material.

To make this easier, we've provided a brief guide to getting the most from this text. Refer to “Prepare for Class,” “Practice,” and “Review” on the following three pages. Spend fifteen minutes reviewing the guide and familiarizing yourself with the features by flipping to the page numbers provided. Then, as you read, use them. This is the best way to make the most of your text.

Please do not hesitate to contact us, through Pearson Education, with any questions, comments, or suggestions for improving this text. I look forward to hearing from you, and good luck with all of your studies.

*Best Wishes!*  
*Michael Sullivan*


# Prepare for Class “Read the Book”

Feature	Description	Benefit	Page
<b>Every Chapter Opener begins with . . .</b>			
<b>Chapter-Opening Topic &amp; Project</b>	Each chapter begins with a discussion of a topic of current interest and ends with a related project.	The Project lets you apply what you learned to solve a problem related to the topic.	248
 <b>Internet-Based Projects</b>	The projects allow for the integration of spreadsheet technology that you will need to be a productive member of the workforce.	The projects give you an opportunity to collaborate and use mathematics to deal with issues of current interest.	349
<b>Every Section begins with . . .</b>			
<b>Learning Objectives</b>	Each section begins with a list of objectives. Objectives also appear in the text where the objective is covered.	These focus your studying by emphasizing what’s most important and where to find it.	269
<b>Sections contain . . .</b>			
<b>PREPARING FOR THIS SECTION</b>	Most sections begin with a list of key concepts to review with page numbers.	Ever forget what you’ve learned? This feature highlights previously learned material to be used in this section. Review it, and you’ll always be prepared to move forward.	269
<b>Now Work the ‘Are You Prepared?’ Problems</b>	Problems that assess whether you have the prerequisite knowledge for the upcoming section.	Not sure you need the Preparing for This Section review? Work the ‘Are You Prepared?’ problems. If you get one wrong, you’ll know exactly what you need to review and where to review it!	269, 280
 <b>Now Work PROBLEMS</b>	These follow most examples and direct you to a related exercise.	We learn best by doing. You’ll solidify your understanding of examples if you try a similar problem right away, to be sure you understand what you’ve just read.	276, 281
<b>WARNING</b>	Warnings are provided in the text.	These point out common mistakes and help you to avoid them.	302
<b>Exploration and Seeing the Concept</b>	These graphing utility activities foreshadow a concept or solidify a concept just presented.	You will obtain a deeper and more intuitive understanding of theorems and definitions.	264, 289
 <b>In Words</b>	These provide alternative descriptions of select definitions and theorems.	Does math ever look foreign to you? This feature translates math into plain English.	286
 <b>Calculus</b>	These appear next to information essential for the study of calculus.	Pay attention—if you spend extra time now, you’ll do better later!	51, 253, 277
<b>SHOWCASE EXAMPLES</b>	These examples provide “how-to” instruction by offering a guided, step-by-step approach to solving a problem.	With each step presented on the left and the mathematics displayed on the right, you can immediately see how each step is employed.	180
 <b>Model It! Examples and Problems</b>	These examples and problems require you to build a mathematical model from either a verbal description or data. The homework Model It! problems are marked by purple headings.	It is rare for a problem to come in the form “Solve the following equation.” Rather, the equation must be developed based on an explanation of the problem. These problems require you to develop models that will allow you to describe the problem mathematically and suggest a solution to the problem.	293, 321

# Practice “Work the Problems”

Feature	Description	Benefit	Page
<b>‘Are You Prepared?’ Problems</b>	These assess your retention of the prerequisite material you’ll need. Answers are given at the end of the section exercises. This feature is related to the Preparing for This Section feature.	Do you always remember what you’ve learned? Working these problems is the best way to find out. If you get one wrong, you’ll know exactly what you need to review and where to review it!	280, 286
<b>Concepts and Vocabulary</b>	These short-answer questions, mainly Fill-in-the-Blank, Multiple-Choice and True/False items, assess your understanding of key definitions and concepts in the current section.	It is difficult to learn math without knowing the language of mathematics. These problems test your understanding of the formulas and vocabulary.	280
<b>Skill Building</b>	Correlated with section examples, these problems provide straightforward practice.	It’s important to dig in and develop your skills. These problems provide you with ample opportunity to do so.	280–282
<b>Mixed Practice</b>	These problems offer comprehensive assessment of the skills learned in the section by asking problems that relate to more than one concept or objective. These problems may also require you to utilize skills learned in previous sections.	Learning mathematics is a building process. Many concepts are interrelated. These problems help you see how mathematics builds on itself and also see how the concepts tie together.	282–283
<b>Applications and Extensions</b>	These problems allow you to apply your skills to real-world problems. They also allow you to extend concepts learned in the section.	You will see that the material learned within the section has many uses in everyday life.	283–285
<b>Explaining Concepts: Discussion and Writing</b>	“Discussion and Writing” problems are colored red. They support class discussion, verbalization of mathematical ideas, and writing and research projects.	To verbalize an idea, or to describe it clearly in writing, shows real understanding. These problems nurture that understanding. Many are challenging, but you’ll get out what you put in.	285
<b>NEW! Retain Your Knowledge</b>	These problems allow you to practice content learned earlier in the course.	Remembering how to solve all the different kinds of problems that you encounter throughout the course is difficult. This practice helps you remember.	285
<b>Now Work PROBLEMS</b>	Many examples refer you to a related homework problem. These related problems are marked by a pencil and orange numbers.	If you get stuck while working problems, look for the closest Now Work problem, and refer to the related example to see if it helps.	278, 281, 282
<b>Review Exercises</b>	Every chapter concludes with a comprehensive list of exercises to practice. Use the list of objectives to determine the objective and examples that correspond to the problems.	Work these problems to ensure that you understand all the skills and concepts of the chapter. Think of it as a comprehensive review of the chapter.	345–347

# Review “Study for Quizzes and Tests”

Feature	Description	Benefit	Page
<b>The Chapter Review at the end of each chapter contains . . .</b>			
<b>Things to Know</b>	A detailed list of important theorems, formulas, and definitions from the chapter.	Review these and you’ll know the most important material in the chapter!	343–344
<b>You Should Be Able to . . .</b>	Contains a complete list of objectives by section, examples that illustrate the objective, and practice exercises that test your understanding of the objective.	Do the recommended exercises and you’ll have mastered the key material. If you get something wrong, go back and work through the example listed and try again.	344–345
<b>Review Exercises</b>	These provide comprehensive review and practice of key skills, matched to the Learning Objectives for each section.	Practice makes perfect. These problems combine exercises from all sections, giving you a comprehensive review in one place.	345–347
<b>Chapter Test</b>	About 15–20 problems that can be taken as a Chapter Test. Be sure to take the Chapter Test under test conditions—no notes!	Be prepared. Take the sample practice test under test conditions. This will get you ready for your instructor’s test. If you get a problem wrong, you can watch the Chapter Test Prep Video.	348
<b>Cumulative Review</b>	These problem sets appear at the end of each chapter, beginning with Chapter 2. They combine problems from previous chapters, providing an ongoing cumulative review. When you use them in conjunction with the Retain Your Knowledge problems, you will be ready for the final exam.	These problem sets are really important. Completing them will ensure that you are not forgetting anything as you go. This will go a long way toward keeping you primed for the final exam.	348–349
<b>Chapter Projects</b>	The Chapter Projects apply to what you’ve learned in the chapter. Additional projects are available on the Instructor’s Resource Center (IRC).	The Chapter Projects give you an opportunity to apply what you’ve learned in the chapter to the opening topic. If your instructor allows, these make excellent opportunities to work in a group, which is often the best way of learning math.	349–350
 <b>Internet-Based Projects</b>	In selected chapters, a Web-based project is given.	These projects give you an opportunity to collaborate and use mathematics to deal with issues of current interest by using the Internet to research and collect data.	349

# Achieve Your Potential

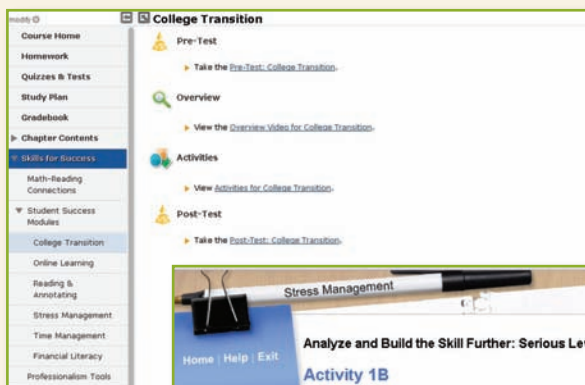
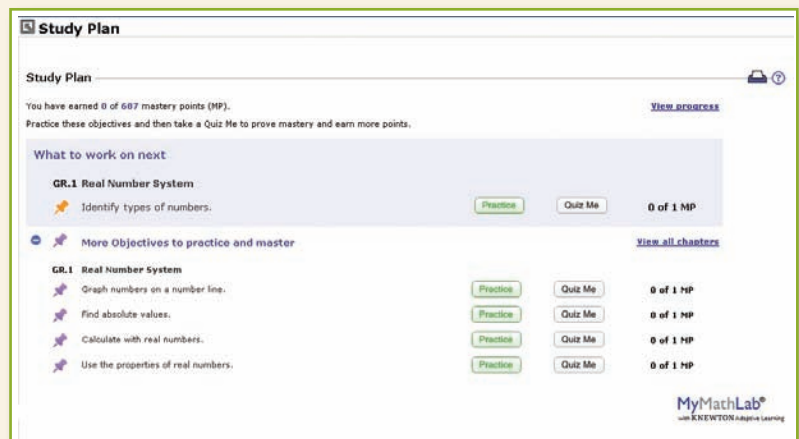
The author, Michael Sullivan, has developed specific content in MyMathLab® to ensure you have many resources to help you achieve success in mathematics - and beyond! The MyMathLab features described here will help you:

- **Review** math skills and concepts you may have forgotten
- **Retain** new concepts as you move through your math course
- **Develop** skills that will help with your transition to college



## Adaptive Study Plan

The Study Plan will help you study more efficiently and effectively. Your performance and activity are assessed continually in real time, providing a personalized experience based on your individual needs.



## Skills for Success

The Skills for Success Modules support your continued success in college. These modules provide tutorials and guidance on a variety of topics, including transitioning to college, online learning, time management, and more.

Additional content is provided to help with the development of professional skills such as resume writing and interview preparation.

## Getting Ready

Are you frustrated when you know you learned a math concept in the past, but you can't quite remember the skill when it's time to use it?

Don't worry!

The author has included Getting Ready material so you can brush up on forgotten material efficiently by taking a quick skill review quiz to pinpoint the areas where you need help.

Then, a personalized homework assignment provides additional practice on those forgotten concepts, right when you need it.

Course Home	Due	Assignment
Homework	12/27/13 11:59pm	Chapter 1 Post-Test
Quizzes & Tests	01/28/14 11:59pm	Getting Ready for Chapter 2 Quiz
Study Plan	01/28/14 11:59pm	Getting Ready for Chapter 2 Homework
Gradebook	01/28/14 11:59pm	Chapter 2 Pre-Test
Chapter Contents	01/28/14 11:59pm	Section 2.1 Homework
Student Solutions Manual	01/28/14 11:59pm	Section 2.2 Homework
Online Only: Getting Ready for College Algebra	01/28/14 11:59pm	Section 2.3 Homework
Chapter 1	01/28/14 11:59pm	Section 2.4 Homework
Chapter 2	01/28/14 11:59pm	Section 2.5 Homework
Getting Ready for Chapter 2	01/28/14 11:59pm	Chapter 2 Review Quiz
Section 2.1	01/28/14 11:59pm	Chapter 2 Review Homework
	01/28/14 11:59pm	Chapter 2 Post-Test



## Retain Your Knowledge

As you work through your math course, these MyMathLab<sup>®</sup> exercises support ongoing review to help you maintain essential skills.

The ability to recall important math concepts as you continually acquire new mathematical skills will help you be successful in this math course and in your future math courses.

# Precalculus

Tenth Edition

Michael Sullivan

Chicago State University

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*To the Memory of  
My Mother and Father*

# Three Distinct Series

Students have different goals, learning styles, and levels of preparation. Instructors have different teaching philosophies, styles, and techniques. Rather than write one series to fit all, the Sullivans have written three distinct series. All share the same goal—to develop a high level of mathematical understanding and an appreciation for the way mathematics can describe the world around us. The manner of reaching that goal, however, differs from series to series.

## Contemporary Series, Tenth Edition

The Contemporary Series is the most traditional in approach yet modern in its treatment of precalculus mathematics. Graphing utility coverage is optional and can be included or excluded at the discretion of the instructor: *College Algebra*, *Algebra & Trigonometry*, *Trigonometry: A Unit Circle Approach*, *Precalculus*.

## Enhanced with Graphing Utilities Series, Sixth Edition

This series provides a thorough integration of graphing utilities into topics, allowing students to explore mathematical concepts and encounter ideas usually studied in later courses. Using technology, the approach to solving certain problems differs from the Contemporary Series, while the emphasis on understanding concepts and building strong skills does not: *College Algebra*, *Algebra & Trigonometry*, *Precalculus*.

## Concepts through Functions Series, Third Edition

This series differs from the others, utilizing a functions approach that serves as the organizing principle tying concepts together. Functions are introduced early in various formats. This approach supports the Rule of Four, which states that functions are represented symbolically, numerically, graphically, and verbally. Each chapter introduces a new type of function and then develops all concepts pertaining to that particular function. The solutions of equations and inequalities, instead of being developed as stand-alone topics, are developed in the context of the underlying functions. Graphing utility coverage is optional and can be included or excluded at the discretion of the instructor: *College Algebra*; *Precalculus, with a Unit Circle Approach to Trigonometry*; *Precalculus, with a Right Triangle Approach to Trigonometry*.

# The Contemporary Series

## College Algebra, Tenth Edition

This text provides a contemporary approach to college algebra, with three chapters of review material preceding the chapters on functions. Graphing calculator usage is provided, but is optional. After completing this book, a student will be adequately prepared for trigonometry, finite mathematics, and business calculus.

## Algebra & Trigonometry, Tenth Edition

This text contains all the material in *College Algebra*, but also develops the trigonometric functions using a right triangle approach and showing how it relates to the unit circle approach. Graphing techniques are emphasized, including a thorough discussion of polar coordinates, parametric equations, and conics using polar coordinates. Graphing calculator usage is provided, but is optional. After completing this book, a student will be adequately prepared for finite mathematics, business calculus, and engineering calculus.

## Precalculus, Tenth Edition

This text contains one review chapter before covering the traditional precalculus topic of functions and their graphs, polynomial and rational functions, and exponential and logarithmic functions. The trigonometric functions are introduced using a unit circle approach and showing how it relates to the right triangle approach. Graphing techniques are emphasized, including a thorough discussion of polar coordinates, parametric equations, and conics using polar coordinates. Graphing calculator usage is provided, but is optional. The final chapter provides an introduction to calculus, with a discussion of the limit, the derivative, and the integral of a function. After completing this book, a student will be adequately prepared for finite mathematics, business calculus, and engineering calculus.

## Trigonometry: a Unit Circle Approach, Tenth Edition

This text, designed for stand-alone courses in trigonometry, develops the trigonometric functions using a unit circle approach and showing how it relates to the right triangle approach. Graphing techniques are emphasized, including a thorough discussion of polar coordinates, parametric equations, and conics using polar coordinates. Graphing calculator usage is provided, but is optional. After completing this book, a student will be adequately prepared for finite mathematics, business calculus, and engineering calculus.

# Preface to the Instructor

As a professor of mathematics at an urban public university for 35 years, I understand the varied needs of precalculus students. Students range from being underprepared, with little mathematical background and a fear of mathematics, to being highly prepared and motivated. For some, this is their final course in mathematics. For others, it is preparation for future mathematics courses. I have written this text with both groups in mind.

A tremendous benefit of authoring a successful series is the broad-based feedback I receive from teachers and students who have used previous editions. I am sincerely grateful for their support. Virtually every change to this edition is the result of their thoughtful comments and suggestions. I hope that I have been able to take their ideas and, building upon a successful foundation of the ninth edition, make this series an even better learning and teaching tool for students and teachers.

## Features in the Tenth Edition

A descriptive list of the many special features of *Precalculus* can be found on the endpapers in the front of this text.

This list places the features in their proper context, as building blocks of an overall learning system that has been carefully crafted over the years to help students get the most out of the time they put into studying. Please take the time to review this and to discuss it with your students at the beginning of your course. My experience has been that when students utilize these features, they are more successful in the course.

## New to the Tenth Edition

- **Retain Your Knowledge** This new category of problems in the exercise set are based on the article “To Retain New Learning, Do the Math” published in the *Edurati Review*. In this article, Kevin Washburn suggests that “the more students are required to recall new content or skills, the better their memory will be.” It is frustrating when students cannot recall skills learned earlier in the course. To alleviate this recall problem, we have created “Retain Your Knowledge” problems. These are problems considered to be “final exam material” that students can use to maintain their skills. Answers to all these problems appear in the back of the Student Edition, and all are programmed in MyMathLab.
- **Guided Lecture Notes** Ideal for online, emporium/redesign courses, inverted classrooms, or traditional lecture classrooms. These lecture notes help students take thorough, organized, and understandable notes as they watch the Author in Action videos. They ask students to complete definitions, procedures, and examples based on the content of the videos and text. In addition, experience suggests that students learn by doing and understanding the why/how of the concept or

property. Therefore, many sections will have an exploration activity to motivate student learning. These explorations introduce the topic and/or connect it to either a real-world application or a previous section. For example, when the vertical-line test is discussed in Section 2.2, after the theorem statement, the notes ask the students to explain why the vertical-line test works by using the definition of a function. This challenge helps students process the information at a higher level of understanding.

- **Illustrations** Many of the figures now have captions to help connect the illustrations to the explanations in the body of the text.
- **TI Screen Shots** In this edition we have replaced all the screen shots from the ninth edition with screen shots using TI-84Plus C. These updated screen shots help students visualize concepts clearly and help make stronger connections between equations, data, and graphs in full color.
- **Chapter Projects**, which apply the concepts of each chapter to a real-world situation, have been enhanced to give students an up-to-the-minute experience. Many projects are new and Internet-based, requiring the student to research information online in order to solve problems.
- **Exercise Sets** All the exercises in the text have been reviewed and analyzed for this edition, some have been removed, and new ones have been added. All time-sensitive problems have been updated to the most recent information available. The problem sets remain classified according to purpose.

The ‘*Are You Prepared?*’ problems have been improved to better serve their purpose as a just-in-time review of concepts that the student will need to apply in the upcoming section.

The *Concepts and Vocabulary* problems have been expanded and now include multiple-choice exercises. Together with the fill-in-the-blank and True/False problems, these exercises have been written to serve as reading quizzes.

*Skill Building* problems develop the student’s computational skills with a large selection of exercises that are directly related to the objectives of the section. *Mixed Practice* problems offer a comprehensive assessment of skills that relate to more than one objective. Often these require skills learned earlier in the course.

*Applications and Extensions* problems have been updated. Further, many new application-type exercises have been added, especially ones involving information and data drawn from sources the student will recognize, to improve relevance and timeliness.

The *Explaining Concepts: Discussion and Writing* exercises have been improved and expanded to provide more opportunity for classroom discussion and group projects.

New to this edition, *Retain Your Knowledge* exercises consist of a collection of four problems in each exercise set that are based on material learned earlier in the course. They serve to keep information that has already been learned “fresh” in the mind of the student. Answers to all these problems appear in the Student Edition.

The *Review Exercises* in the Chapter Review have been streamlined, but they remain tied to the clearly expressed objectives of the chapter. Answers to all these problems appear in the Student Edition.

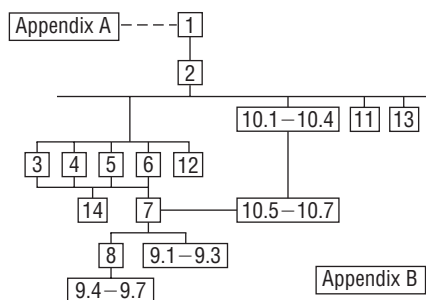
- **Annotated Instructor’s Edition** As a guide, the author’s suggestions for homework assignments are indicated by a blue underscore below the problem number. These problems are assignable in the MyMathLab as part of a “Ready-to-Go” course.

## Content Changes in the Tenth Edition

- **Section 2.1** The objective Find the Difference Quotient of a Function has been added.
- **Section 4.1** The subsection Behavior of the Graph of a Polynomial Function Near a Zero has been removed.
- **Section 4.3** A subsection has been added that discusses the role of multiplicity of the zeros of the denominator of a rational function as it relates to the graph near a vertical asymptote.
- **Section 4.5** The objective Use Descartes’ Rule of Signs has been included.
- **Section 4.5** The theorem Bounds on the Zeros of a Polynomial Function is now based on the traditional method of using synthetic division.

## Using the Tenth Edition Effectively with Your Syllabus

To meet the varied needs of diverse syllabi, this text contains more content than is likely to be covered in a *Precalculus* course. As the chart illustrates, this text has been organized with flexibility of use in mind. Within a given chapter, certain sections are optional (see the details that follow the figure below) and can be omitted without loss of continuity.



## Appendix A Review

This chapter consists of review material. It may be used as the first part of the course or later as a just-in-time review when the content is required. Specific references to this chapter occur throughout the book to assist in the review process.

## Chapter 1 Graphs

This chapter lays the foundation for functions.

## Chapter 2 Functions and Their Graphs

Perhaps the most important chapter. Section 2.6 is optional.

## Chapter 3 Linear and Quadratic Functions

Topic selection depends on your syllabus. Sections 3.2 and 3.4 may be omitted without loss of continuity.

## Chapter 4 Polynomial and Rational Functions

Topic selection depends on your syllabus.

## Chapter 5 Exponential and Logarithmic Functions

Sections 5.1–5.6 follow in sequence. Sections 5.7, 5.8, and 5.9 are optional.

## Chapter 6 Trigonometric Functions

Section 6.6 may be omitted in a brief course.

## Chapter 7 Analytic Trigonometry

Sections 7.7 may be omitted in a brief course.

## Chapter 8 Applications of Trigonometric Functions

Sections 8.4 and 8.5 may be omitted in a brief course.

## Chapter 9 Polar Coordinates; Vectors

Sections 9.1–9.3 and Sections 9.4–9.7 are independent and may be covered separately.

## Chapter 10 Analytic Geometry

Sections 10.1–10.4 follow in sequence. Sections 10.5, 10.6, and 10.7 are independent of each other, but each requires Sections 10.1–10.4.

## Chapter 11 Systems of Equations and Inequalities

Sections 11.2–11.7 may be covered in any order, but each requires Section 11.1. Section 11.8 requires Section 11.7.

## Chapter 12 Sequences; Induction; The Binomial Theorem

There are three independent parts: Sections 12.1–12.3; Section 12.4; and Section 12.5.

## Chapter 13 Counting and Probability

The sections follow in sequence.

## Chapter 14 A Preview of Calculus: The Limit, Derivative, and Integral of a Function

If time permits, coverage of this chapter will give your students a beneficial head start in calculus.



## Acknowledgments

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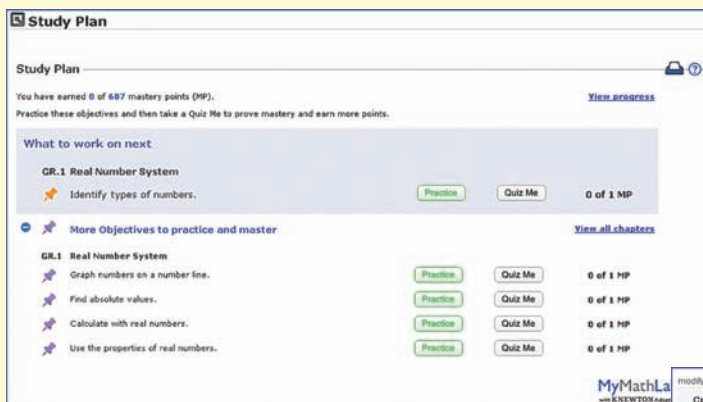
# Resources for Success

## MyMathLab® Online Course (access code required)

MyMathLab delivers **proven results** in helping individual students succeed. It provides **engaging experiences** that personalize, stimulate, and measure learning for each student. And it comes from an **experienced partner** with educational expertise and an eye on the future. MyMathLab helps prepare students and gets them thinking more conceptually and visually through the following features:

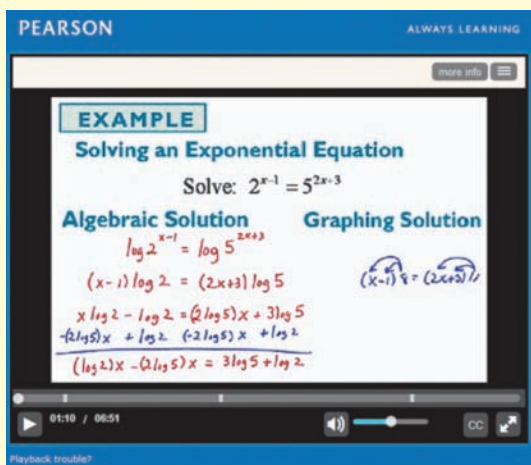
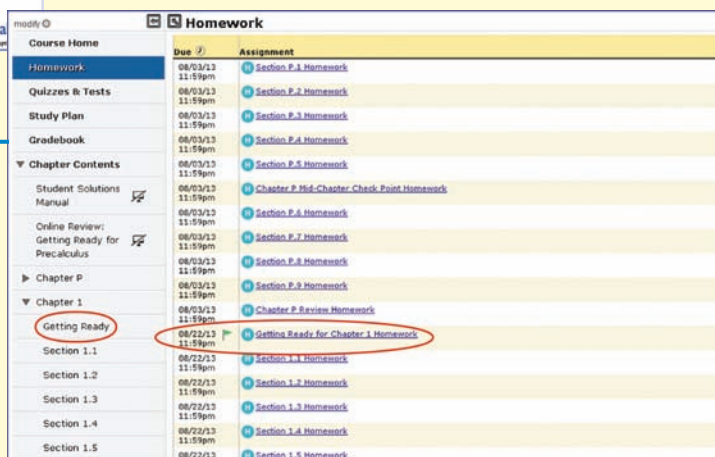
### Adaptive Study Plan

The Study Plan makes studying more efficient and effective for every student. Performance and activity are assessed continually in real time. The data and analytics are used to provide personalized content-reinforcing concepts that target each student's strengths and weaknesses.



### Getting Ready

Students refresh prerequisite topics through assignable skill review quizzes and personalized homework integrated in MyMathLab.

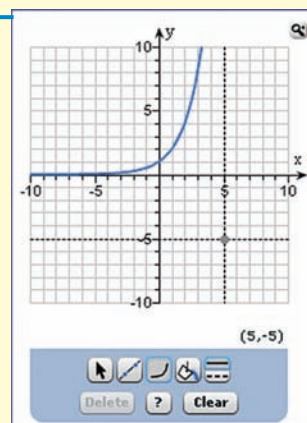


### Video Assessment

Video assessment is tied to key Author in Action videos to check students' conceptual understanding of important math concepts.

### Enhanced Graphing Functionality

New functionality within the graphing utility allows graphing of 3-point quadratic functions, 4-point cubic graphs, and transformations in exercises.



**Skills for Success Modules** are integrated within the MyMathLab course to help students succeed in collegiate courses and prepare for future professions.

**Retain Your Knowledge** These new exercises support ongoing review at the course level and help students maintain essential skills.

## Instructor Resources

Additional resources can be downloaded from [www.pearsonhighered.com](http://www.pearsonhighered.com) or hardcopy resources can be ordered from your sales representative.

### Ready to Go MyMathLab® Course

Now it is even easier to get started with MyMathLab. The Ready to Go MyMathLab course option includes author-chosen preassigned homework, integrated review, and more.

### TestGen®

TestGen® ([www.pearsoned.com/testgen](http://www.pearsoned.com/testgen)) enables instructors to build, edit, print, and administer tests using a computerized bank of questions developed to cover all the objectives of the text.

### PowerPoint® Lecture Slides

Fully editable slides correlated with the text.

### Annotated Instructor's Edition

Shorter answers are on the page beside the exercises. Longer answers are in the back of the text.

### Instructor Solutions Manual

Includes fully worked solutions to all exercises in the text.

### Mini Lecture Notes

Includes additional examples and helpful teaching tips, by section.

### Online Chapter Projects

Additional projects that give students an opportunity to apply what they learned in the chapter.

## Student Resources

Additional resources to enhance student success:

### Lecture Video

Author in Action videos are actual classroom lectures with fully worked out examples presented by Michael Sullivan, III. All video is assignable within MyMathlab.

### Chapter Test Prep Videos

Students can watch instructors work through step-by-step solutions to all chapter test exercises from the text. These are available in MyMathlab and on YouTube.



### Student Solutions Manual

Provides detailed worked-out solutions to odd-numbered exercises.

### Guided Lecture Notes

These lecture notes assist students in taking thorough, organized, and understandable notes while watching Author in Action videos. Students actively participate in learning the how/why of important concepts through explorations and activities. The Guided Lecture Notes are available as PDF's and customizable Word files in MyMathLab. They can also be packaged with the text and the MyMathLab access code.

### Algebra Review

Four chapters of Intermediate Algebra review. Perfect for a slower-paced course or for individual review.



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# Graphs

# 1

## How to Value a House

Two things to consider in valuing a home are, first, how does it compare to similar homes that have sold recently? Is the asking price fair? And second, what value do you place on the advertised features and amenities? Yes, other people might value them highly, but do you?

Zestimate home valuation, RealEstateABC.com, and Reply.com are among the many algorithmic (generated by a computer model) starting points in figuring out the value of a home. They show you how the home is priced relative to other homes in the area, but you need to add in all the things that only someone who has seen the house knows. You can do that using My Estimator, and then you create your own estimate and see how it stacks up against the asking price.

## Looking at “Comps”


Knowing whether an asking price is fair will be important when you’re ready to make an offer on a house. It will be even more important when your mortgage lender hires an appraiser to determine whether the house is worth the loan you want.

Check with your agent, Zillow.com, propertyshark.com, or other websites to see recent sales of homes in the area that are similar, or comparable, to what you’re looking for. Print them out and keep these “comps” in a three-ring binder; you’ll be referring to them quite a bit.

Note that “recent sales” usually means within the last six months. A sales price from a year ago may bear little or no relation to what is going on in your area right now. In fact, some lenders will not accept comps older than three months.

Market activity also determines how easy or difficult it is to find accurate comps. In a “hot” or busy market, with sales happening all the time, you’re likely to have lots of comps to choose from. In a less active market, finding reasonable comps becomes harder. And if the home you’re looking at has special design features, finding a comparable property is harder still. It’s also necessary to know what’s going on in a given sub-segment. Maybe large, high-end homes are selling like hotcakes, but owners of smaller houses are staying put, or vice versa.

*Source:* <http://allmyhome.blogspot.com/2008/07/how-to-value-house.html>

 — See the Internet-based Chapter Project —

## ••• A Look Back

Appendix A reviews skills from intermediate algebra.

## A Look Ahead •••

Here we connect algebra and geometry using the rectangular coordinate system. In the 1600s, algebra had developed to the point that René Descartes (1596–1650) and Pierre de Fermat (1601–1665) were able to use rectangular coordinates to translate geometry problems into algebra problems, and vice versa. This enabled both geometers and algebraists to gain new insights into their subjects, which had been thought to be separate but now were seen as connected.



## Outline

- 1.1 The Distance and Midpoint Formulas
  - 1.2 Graphs of Equations in Two Variables; Intercepts; Symmetry
  - 1.3 Lines
  - 1.4 Circles
- Chapter Review  
Chapter Test  
Cumulative Review  
Chapter Project

## 1.1 The Distance and Midpoint Formulas

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Algebra Essentials (Appendix A, Section A.1, pp. A1–A10)
- Geometry Essentials (Appendix A, Section A.2, pp. A14–A18)

 **Now Work** the 'Are You Prepared?' problems on page 6.

- OBJECTIVES**
- 1 Use the Distance Formula (p. 3)
  - 2 Use the Midpoint Formula (p. 5)

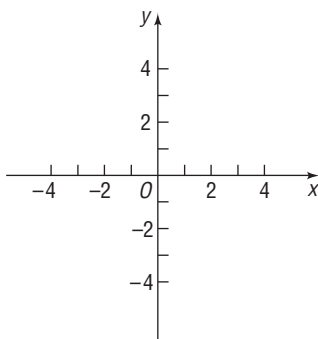


Figure 1  $xy$ -Plane

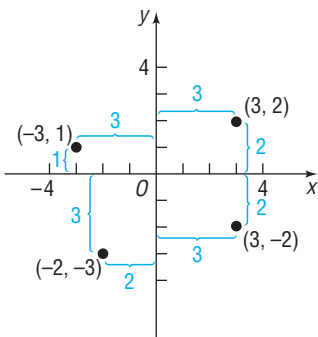


Figure 2

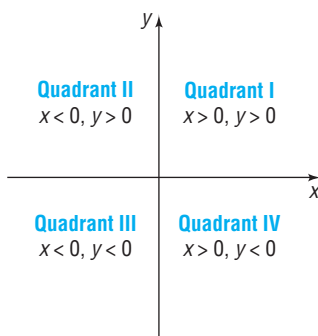


Figure 3

### Rectangular Coordinates

We locate a point on the real number line by assigning it a single real number, called the *coordinate of the point*. For work in a two-dimensional plane, we locate points by using two numbers.

Begin with two real number lines located in the same plane: one horizontal and the other vertical. The horizontal line is called the  **$x$ -axis**, the vertical line the  **$y$ -axis**, and the point of intersection the **origin  $O$** . See Figure 1. Assign coordinates to every point on these number lines using a convenient scale. In mathematics, we usually use the same scale on each axis, but in applications, different scales appropriate to the application may be used.

The origin  $O$  has a value of 0 on both the  $x$ -axis and the  $y$ -axis. Points on the  $x$ -axis to the right of  $O$  are associated with positive real numbers, and those to the left of  $O$  are associated with negative real numbers. Points on the  $y$ -axis above  $O$  are associated with positive real numbers, and those below  $O$  are associated with negative real numbers. In Figure 1, the  $x$ -axis and  $y$ -axis are labeled as  $x$  and  $y$ , respectively, and an arrow at the end of each axis is used to denote the positive direction.

The coordinate system described here is called a **rectangular** or **Cartesian\*** **coordinate system**. The plane formed by the  $x$ -axis and  $y$ -axis is sometimes called the  **$xy$ -plane**, and the  $x$ -axis and  $y$ -axis are referred to as the **coordinate axes**.

Any point  $P$  in the  $xy$ -plane can be located by using an **ordered pair**  $(x, y)$  of real numbers. Let  $x$  denote the signed distance of  $P$  from the  $y$ -axis (*signed* means that if  $P$  is to the right of the  $y$ -axis, then  $x > 0$ , and if  $P$  is to the left of the  $y$ -axis, then  $x < 0$ ); and let  $y$  denote the signed distance of  $P$  from the  $x$ -axis. The ordered pair  $(x, y)$ , also called the **coordinates** of  $P$ , gives us enough information to locate the point  $P$  in the plane.

For example, to locate the point whose coordinates are  $(-3, 1)$ , go 3 units along the  $x$ -axis to the left of  $O$  and then go straight up 1 unit. We **plot** this point by placing a dot at this location. See Figure 2, in which the points with coordinates  $(-3, 1)$ ,  $(-2, -3)$ ,  $(3, -2)$ , and  $(3, 2)$  are plotted.


The origin has coordinates  $(0, 0)$ . Any point on the  $x$ -axis has coordinates of the form  $(x, 0)$ , and any point on the  $y$ -axis has coordinates of the form  $(0, y)$ .

If  $(x, y)$  are the coordinates of a point  $P$ , then  $x$  is called the  **$x$ -coordinate**, or **abscissa**, of  $P$ , and  $y$  is the  **$y$ -coordinate**, or **ordinate**, of  $P$ . We identify the point  $P$  by its coordinates  $(x, y)$  by writing  $P = (x, y)$ . Usually, we will simply say “the point  $(x, y)$ ” rather than “the point whose coordinates are  $(x, y)$ .”

The coordinate axes divide the  $xy$ -plane into four sections called **quadrants**, as shown in Figure 3. In quadrant I, both the  $x$ -coordinate and the  $y$ -coordinate of all points are positive; in quadrant II,  $x$  is negative and  $y$  is positive; in quadrant III, both  $x$  and  $y$  are negative; and in quadrant IV,  $x$  is positive and  $y$  is negative. Points on the coordinate axes belong to no quadrant.

 **Now Work** PROBLEM 15

\* Named after René Descartes (1596–1650), a French mathematician, philosopher, and theologian.

 **COMMENT** On a graphing calculator, you can set the scale on each axis. Once this has been done, you obtain the **viewing rectangle**. See Figure 4 for a typical viewing rectangle. You should now read Section B.1, *The Viewing Rectangle*, in Appendix B.

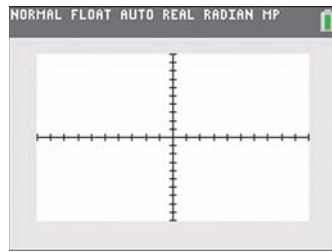


Figure 4 TI-84 Plus C Standard Viewing Rectangle

## 1 Use the Distance Formula

If the same units of measurement (such as inches, centimeters, and so on) are used for both the  $x$ -axis and  $y$ -axis, then all distances in the  $xy$ -plane can be measured using this unit of measurement.

### EXAMPLE 1

#### Finding the Distance between Two Points

Find the distance  $d$  between the points  $(1, 3)$  and  $(5, 6)$ .

#### Solution

First plot the points  $(1, 3)$  and  $(5, 6)$  and connect them with a straight line. See Figure 5(a). To find the length  $d$ , begin by drawing a horizontal line from  $(1, 3)$  to  $(5, 3)$  and a vertical line from  $(5, 3)$  to  $(5, 6)$ , forming a right triangle, as shown in Figure 5(b). One leg of the triangle is of length 4 (since  $|5 - 1| = 4$ ), and the other is of length 3 (since  $|6 - 3| = 3$ ). By the Pythagorean Theorem, the square of the distance  $d$  that we seek is

$$\begin{aligned}d^2 &= 4^2 + 3^2 = 16 + 9 = 25 \\d &= \sqrt{25} = 5\end{aligned}$$

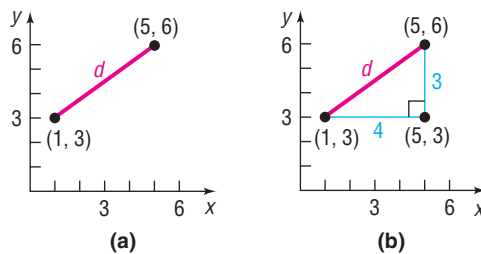


Figure 5

The **distance formula** provides a straightforward method for computing the distance between two points.

### THEOREM

#### Distance Formula

The distance between two points  $P_1 = (x_1, y_1)$  and  $P_2 = (x_2, y_2)$ , denoted by  $d(P_1, P_2)$ , is

$$d(P_1, P_2) = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} \quad (1)$$

#### In Words

- To compute the distance between two points, find the difference of the  $x$ -coordinates, square it, and add this to the square of the difference of the  $y$ -coordinates.
- The square root of this sum is the distance.

**Proof of the Distance Formula** Let  $(x_1, y_1)$  denote the coordinates of point  $P_1$  and let  $(x_2, y_2)$  denote the coordinates of point  $P_2$ . Assume that the line joining  $P_1$  and  $P_2$  is neither horizontal nor vertical. Refer to Figure 6(a) on page 4. The coordinates of  $P_3$  are  $(x_2, y_1)$ . The horizontal distance from  $P_1$  to  $P_3$  is the absolute

value of the difference of the  $x$ -coordinates,  $|x_2 - x_1|$ . The vertical distance from  $P_3$  to  $P_2$  is the absolute value of the difference of the  $y$ -coordinates,  $|y_2 - y_1|$ . See Figure 6(b). The distance  $d(P_1, P_2)$  is the length of the hypotenuse of the right triangle, so, by the Pythagorean Theorem, it follows that

$$\begin{aligned} [d(P_1, P_2)]^2 &= |x_2 - x_1|^2 + |y_2 - y_1|^2 \\ &= (x_2 - x_1)^2 + (y_2 - y_1)^2 \\ d(P_1, P_2) &= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} \end{aligned}$$

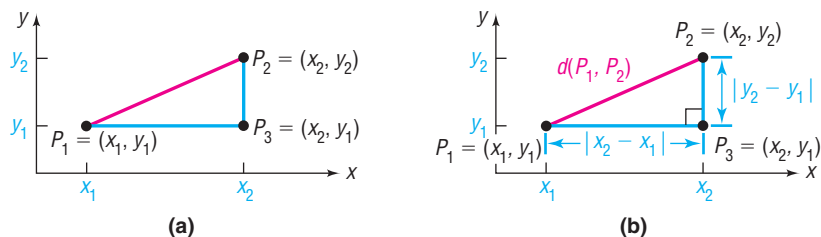


Figure 6

Now, if the line joining  $P_1$  and  $P_2$  is horizontal, then the  $y$ -coordinate of  $P_1$  equals the  $y$ -coordinate of  $P_2$ ; that is,  $y_1 = y_2$ . Refer to Figure 7(a). In this case, the distance formula (1) still works, because for  $y_1 = y_2$ , it reduces to

$$d(P_1, P_2) = \sqrt{(x_2 - x_1)^2 + 0^2} = \sqrt{(x_2 - x_1)^2} = |x_2 - x_1|$$

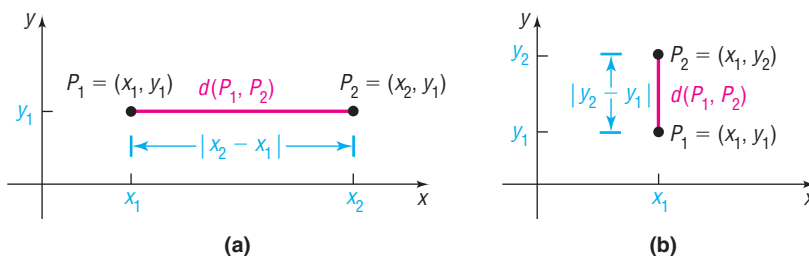


Figure 7

A similar argument holds if the line joining  $P_1$  and  $P_2$  is vertical. See Figure 7(b). ■

**EXAMPLE 2****Using the Distance Formula**

Find the distance  $d$  between the points  $(-4, 5)$  and  $(3, 2)$ .

**Solution**

Using the distance formula, equation (1), reveals that the distance  $d$  is

$$\begin{aligned} d &= \sqrt{[3 - (-4)]^2 + (2 - 5)^2} = \sqrt{7^2 + (-3)^2} \\ &= \sqrt{49 + 9} = \sqrt{58} \approx 7.62 \end{aligned}$$

 **Now Work** PROBLEMS 19 AND 23

The distance between two points  $P_1 = (x_1, y_1)$  and  $P_2 = (x_2, y_2)$  is never a negative number. Also, the distance between two points is 0 only when the points are identical—that is, when  $x_1 = x_2$  and  $y_1 = y_2$ . And, because  $(x_2 - x_1)^2 = (x_1 - x_2)^2$  and  $(y_2 - y_1)^2 = (y_1 - y_2)^2$ , it makes no difference whether the distance is computed from  $P_1$  to  $P_2$  or from  $P_2$  to  $P_1$ ; that is,  $d(P_1, P_2) = d(P_2, P_1)$ .

The introduction to this chapter mentioned that rectangular coordinates enable us to translate geometry problems into algebra problems, and vice versa. The next example shows how algebra (the distance formula) can be used to solve geometry problems.

**EXAMPLE 3****Using Algebra to Solve Geometry Problems**

Consider the three points  $A = (-2, 1)$ ,  $B = (2, 3)$ , and  $C = (3, 1)$ .

- Plot each point and form the triangle  $ABC$ .
- Find the length of each side of the triangle.
- Show that the triangle is a right triangle.
- Find the area of the triangle.

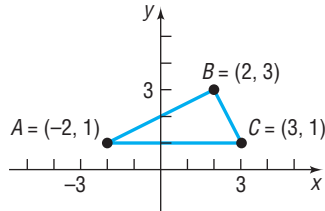
**Solution**

Figure 8

- Figure 8 shows the points  $A, B, C$  and the triangle  $ABC$ .
- To find the length of each side of the triangle, use the distance formula, equation (1).

$$d(A, B) = \sqrt{[2 - (-2)]^2 + (3 - 1)^2} = \sqrt{16 + 4} = \sqrt{20} = 2\sqrt{5}$$

$$d(B, C) = \sqrt{(3 - 2)^2 + (1 - 3)^2} = \sqrt{1 + 4} = \sqrt{5}$$

$$d(A, C) = \sqrt{[3 - (-2)]^2 + (1 - 1)^2} = \sqrt{25 + 0} = 5$$

- If the sum of the squares of the lengths of two of the sides equals the square of the length of the third side, then the triangle is a right triangle. Looking at Figure 8, it seems reasonable to conjecture that the angle at vertex  $B$  might be a right angle. We shall check to see whether

$$[d(A, B)]^2 + [d(B, C)]^2 = [d(A, C)]^2$$

Using the results in part (b) yields

$$\begin{aligned} [d(A, B)]^2 + [d(B, C)]^2 &= (2\sqrt{5})^2 + (\sqrt{5})^2 \\ &= 20 + 5 = 25 = [d(A, C)]^2 \end{aligned}$$

It follows from the converse of the Pythagorean Theorem that triangle  $ABC$  is a right triangle.

- Because the right angle is at vertex  $B$ , the sides  $AB$  and  $BC$  form the base and height of the triangle. Its area is

$$\text{Area} = \frac{1}{2}(\text{Base})(\text{Height}) = \frac{1}{2}(2\sqrt{5})(\sqrt{5}) = 5 \text{ square units}$$

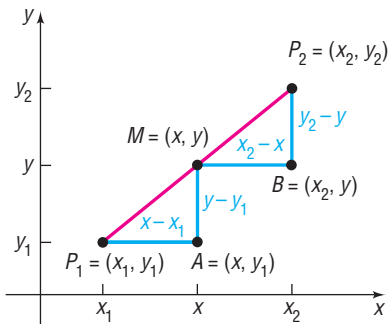
 **Now Work** PROBLEM 31
**2 Use the Midpoint Formula**

Figure 9

We now derive a formula for the coordinates of the **midpoint of a line segment**. Let  $P_1 = (x_1, y_1)$  and  $P_2 = (x_2, y_2)$  be the endpoints of a line segment, and let  $M = (x, y)$  be the point on the line segment that is the same distance from  $P_1$  as it is from  $P_2$ . See Figure 9. The triangles  $P_1AM$  and  $MBP_2$  are congruent. [Do you see why?  $d(P_1, M) = d(M, P_2)$  is given; also,  $\angle AP_1M = \angle BMP_2^*$  and  $\angle P_1MA = \angle MP_2B$ . Thus, we have angle–side–angle.] Because triangles  $P_1AM$  and  $MBP_2$  are congruent, corresponding sides are equal in length. That is,

$$\begin{aligned} x - x_1 &= x_2 - x & \text{and} & & y - y_1 &= y_2 - y \\ 2x &= x_1 + x_2 & & & 2y &= y_1 + y_2 \\ x &= \frac{x_1 + x_2}{2} & & & y &= \frac{y_1 + y_2}{2} \end{aligned}$$

\*A postulate from geometry states that the transversal  $\overline{P_1P_2}$  forms congruent corresponding angles with the parallel line segments  $\overline{P_1A}$  and  $\overline{MB}$ .



## THEOREM

## In Words

To find the midpoint of a line segment, average the  $x$ -coordinates of the endpoints, and average the  $y$ -coordinates of the endpoints.

## Midpoint Formula

The midpoint  $M = (x, y)$  of the line segment from  $P_1 = (x_1, y_1)$  to  $P_2 = (x_2, y_2)$  is

$$M = (x, y) = \left( \frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right) \quad (2)$$

## EXAMPLE 4

## Finding the Midpoint of a Line Segment

Find the midpoint of the line segment from  $P_1 = (-5, 5)$  to  $P_2 = (3, 1)$ . Plot the points  $P_1$  and  $P_2$  and their midpoint.

## Solution

Apply the midpoint formula (2) using  $x_1 = -5$ ,  $y_1 = 5$ ,  $x_2 = 3$ , and  $y_2 = 1$ . Then the coordinates  $(x, y)$  of the midpoint  $M$  are

$$x = \frac{x_1 + x_2}{2} = \frac{-5 + 3}{2} = -1 \quad \text{and} \quad y = \frac{y_1 + y_2}{2} = \frac{5 + 1}{2} = 3$$

That is,  $M = (-1, 3)$ . See Figure 10.

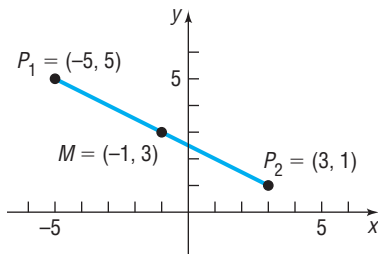


Figure 10

 **Now Work** PROBLEM 37

## 1.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- On the real number line, the origin is assigned the number \_\_\_\_\_. (p. A4)
- If  $-3$  and  $5$  are the coordinates of two points on the real number line, the distance between these points is \_\_\_\_\_. (pp. A5–A6)
- If  $3$  and  $4$  are the legs of a right triangle, the hypotenuse is \_\_\_\_\_. (p. A14)
- Use the converse of the Pythagorean Theorem to show that a triangle whose sides are of lengths  $11$ ,  $60$ , and  $61$  is a right triangle. (pp. A14–A15)
- The area  $A$  of a triangle whose base is  $b$  and whose altitude is  $h$  is  $A = \underline{\hspace{2cm}}$ . (p. A15)
- True or False** Two triangles are congruent if two angles and the included side of one equals two angles and the included side of the other. (pp. A16–A17).

## Concepts and Vocabulary

- If  $(x, y)$  are the coordinates of a point  $P$  in the  $xy$ -plane, then  $x$  is called the \_\_\_\_\_ of  $P$ , and  $y$  is the \_\_\_\_\_ of  $P$ .
- The coordinate axes divide the  $xy$ -plane into four sections called \_\_\_\_\_.
- If three distinct points  $P$ ,  $Q$ , and  $R$  all lie on a line, and if  $d(P, Q) = d(Q, R)$ , then  $Q$  is called the \_\_\_\_\_ of the line segment from  $P$  to  $R$ .
- True or False** The distance between two points is sometimes a negative number.
- True or False** The point  $(-1, 4)$  lies in quadrant IV of the Cartesian plane.
- True or False** The midpoint of a line segment is found by averaging the  $x$ -coordinates and averaging the  $y$ -coordinates of the endpoints.
- Which of the following statements is true for a point  $(x, y)$  that lies in quadrant III?
  - Both  $x$  and  $y$  are positive.
  - Both  $x$  and  $y$  are negative.
  - $x$  is positive, and  $y$  is negative.
  - $x$  is negative, and  $y$  is positive.
- Choose the formula that gives the distance between two points  $(x_1, y_1)$  and  $(x_2, y_2)$ .
  - $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$
  - $\sqrt{(x_2 + x_1)^2 - (y_2 + y_1)^2}$
  - $\sqrt{(x_2 - x_1)^2 - (y_2 - y_1)^2}$
  - $\sqrt{(x_2 + x_1)^2 + (y_2 + y_1)^2}$

## Skill Building

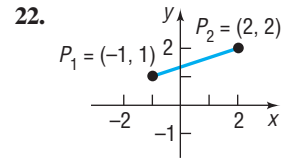
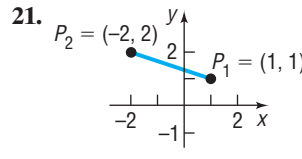
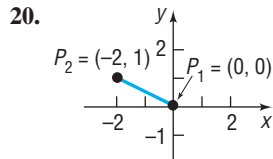
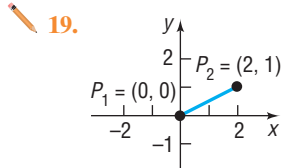
In Problems 15 and 16, plot each point in the  $xy$ -plane. Tell in which quadrant or on what coordinate axis each point lies.

15. (a)  $A = (-3, 2)$  (d)  $D = (6, 5)$  16. (a)  $A = (1, 4)$  (d)  $D = (4, 1)$   
 (b)  $B = (6, 0)$  (e)  $E = (0, -3)$  (b)  $B = (-3, -4)$  (e)  $E = (0, 1)$   
 (c)  $C = (-2, -2)$  (f)  $F = (6, -3)$  (c)  $C = (-3, 4)$  (f)  $F = (-3, 0)$

17. Plot the points  $(2, 0)$ ,  $(2, -3)$ ,  $(2, 4)$ ,  $(2, 1)$ , and  $(2, -1)$ . Describe the set of all points of the form  $(2, y)$ , where  $y$  is a real number.

18. Plot the points  $(0, 3)$ ,  $(1, 3)$ ,  $(-2, 3)$ ,  $(5, 3)$ , and  $(-4, 3)$ . Describe the set of all points of the form  $(x, 3)$ , where  $x$  is a real number.

In Problems 19–30, find the distance  $d(P_1, P_2)$  between the points  $P_1$  and  $P_2$ .



23.  $P_1 = (3, -4)$ ;  $P_2 = (5, 4)$   
 25.  $P_1 = (-3, 2)$ ;  $P_2 = (6, 0)$   
 27.  $P_1 = (4, -3)$ ;  $P_2 = (6, 4)$   
 29.  $P_1 = (a, b)$ ;  $P_2 = (0, 0)$

24.  $P_1 = (-1, 0)$ ;  $P_2 = (2, 4)$   
 26.  $P_1 = (2, -3)$ ;  $P_2 = (4, 2)$   
 28.  $P_1 = (-4, -3)$ ;  $P_2 = (6, 2)$   
 30.  $P_1 = (a, a)$ ;  $P_2 = (0, 0)$

In Problems 31–36, plot each point and form the triangle  $ABC$ . Show that the triangle is a right triangle. Find its area.

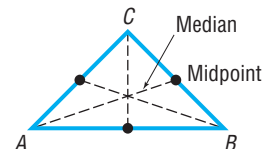
31.  $A = (-2, 5)$ ;  $B = (1, 3)$ ;  $C = (-1, 0)$  32.  $A = (-2, 5)$ ;  $B = (12, 3)$ ;  $C = (10, -11)$   
 33.  $A = (-5, 3)$ ;  $B = (6, 0)$ ;  $C = (5, 5)$  34.  $A = (-6, 3)$ ;  $B = (3, -5)$ ;  $C = (-1, 5)$   
 35.  $A = (4, -3)$ ;  $B = (0, -3)$ ;  $C = (4, 2)$  36.  $A = (4, -3)$ ;  $B = (4, 1)$ ;  $C = (2, 1)$

In Problems 37–44, find the midpoint of the line segment joining the points  $P_1$  and  $P_2$ .

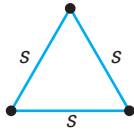
37.  $P_1 = (3, -4)$ ;  $P_2 = (5, 4)$  38.  $P_1 = (-2, 0)$ ;  $P_2 = (2, 4)$   
 39.  $P_1 = (-3, 2)$ ;  $P_2 = (6, 0)$  40.  $P_1 = (2, -3)$ ;  $P_2 = (4, 2)$   
 41.  $P_1 = (4, -3)$ ;  $P_2 = (6, 1)$  42.  $P_1 = (-4, -3)$ ;  $P_2 = (2, 2)$   
 43.  $P_1 = (a, b)$ ;  $P_2 = (0, 0)$  44.  $P_1 = (a, a)$ ;  $P_2 = (0, 0)$

## Applications and Extensions

45. If the point  $(2, 5)$  is shifted 3 units to the right and 2 units down, what are its new coordinates?
46. If the point  $(-1, 6)$  is shifted 2 units to the left and 4 units up, what are its new coordinates?
47. Find all points having an  $x$ -coordinate of 3 whose distance from the point  $(-2, -1)$  is 13.  
 (a) By using the Pythagorean Theorem.  
 (b) By using the distance formula.
48. Find all points having a  $y$ -coordinate of  $-6$  whose distance from the point  $(1, 2)$  is 17.  
 (a) By using the Pythagorean Theorem.  
 (b) By using the distance formula.
49. Find all points on the  $x$ -axis that are 6 units from the point  $(4, -3)$ .
50. Find all points on the  $y$ -axis that are 6 units from the point  $(4, -3)$ .
51. Suppose that  $A = (2, 5)$  are the coordinates of a point in the  $xy$ -plane.  
 (a) Find the coordinates of the point if  $A$  is shifted 3 units to the left and 4 units down.  
 (b) Find the coordinates of the point if  $A$  is shifted 2 units to the left and 8 units up.
52. Plot the points  $A = (-1, 8)$  and  $M = (2, 3)$  in the  $xy$ -plane. If  $M$  is the midpoint of a line segment  $AB$ , find the coordinates of  $B$ .
53. The midpoint of the line segment from  $P_1$  to  $P_2$  is  $(-1, 4)$ . If  $P_1 = (-3, 6)$ , what is  $P_2$ ?
54. The midpoint of the line segment from  $P_1$  to  $P_2$  is  $(5, -4)$ . If  $P_2 = (7, -2)$ , what is  $P_1$ ?
55. **Geometry** The **medians** of a triangle are the line segments from each vertex to the midpoint of the opposite side (see the figure). Find the lengths of the medians of the triangle with vertices at  $A = (0, 0)$ ,  $B = (6, 0)$ , and  $C = (4, 4)$ .



- 56. Geometry** An **equilateral triangle** is one in which all three sides are of equal length. If two vertices of an equilateral triangle are  $(0, 4)$  and  $(0, 0)$ , find the third vertex. How many of these triangles are possible?



- 57. Geometry** Find the midpoint of each diagonal of a square with side of length  $s$ . Draw the conclusion that the diagonals of a square intersect at their midpoints.

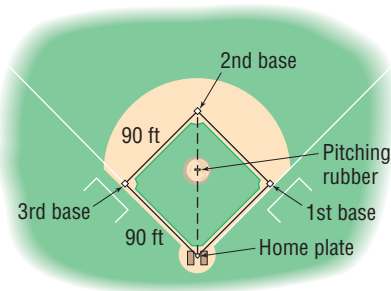
[Hint: Use  $(0, 0)$ ,  $(0, s)$ ,  $(s, 0)$ , and  $(s, s)$  as the vertices of the square.]

- 58. Geometry** Verify that the points  $(0, 0)$ ,  $(a, 0)$ , and  $(\frac{a}{2}, \frac{\sqrt{3}a}{2})$  are the vertices of an equilateral triangle. Then show that the midpoints of the three sides are the vertices of a second equilateral triangle (refer to Problem 56).

In Problems 59–62, find the length of each side of the triangle determined by the three points  $P_1$ ,  $P_2$ , and  $P_3$ . State whether the triangle is an isosceles triangle, a right triangle, neither of these, or both. (An **isosceles triangle** is one in which at least two of the sides are of equal length.)

59.  $P_1 = (2, 1)$ ;  $P_2 = (-4, 1)$ ;  $P_3 = (-4, -3)$   
 60.  $P_1 = (-1, 4)$ ;  $P_2 = (6, 2)$ ;  $P_3 = (4, -5)$   
 61.  $P_1 = (-2, -1)$ ;  $P_2 = (0, 7)$ ;  $P_3 = (3, 2)$   
 62.  $P_1 = (7, 2)$ ;  $P_2 = (-4, 0)$ ;  $P_3 = (4, 6)$

- 63. Baseball** A major league baseball “diamond” is actually a square 90 feet on a side (see the figure). What is the distance directly from home plate to second base (the diagonal of the square)?



- 64. Little League Baseball** The layout of a Little League playing field is a square 60 feet on a side. How far is it directly from home plate to second base (the diagonal of the square)?

**Source:** *Little League Baseball, Official Regulations and Playing Rules, 2014.*

- 65. Baseball** Refer to Problem 63. Overlay a rectangular coordinate system on a major league baseball diamond so that the origin is at home plate, the positive  $x$ -axis lies in the direction from home plate to first base, and the positive  $y$ -axis lies in the direction from home plate to third base.

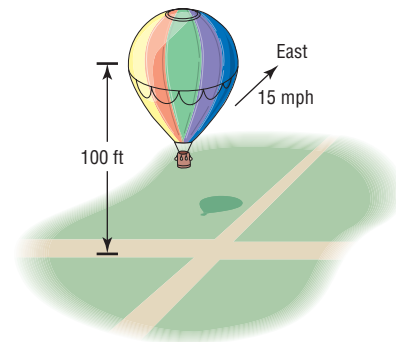
- (a) What are the coordinates of first base, second base, and third base? Use feet as the unit of measurement.  
 (b) If the right fielder is located at  $(310, 15)$ , how far is it from the right fielder to second base?  
 (c) If the center fielder is located at  $(300, 300)$ , how far is it from the center fielder to third base?

- 66. Little League Baseball** Refer to Problem 64. Overlay a rectangular coordinate system on a Little League baseball diamond so that the origin is at home plate, the positive  $x$ -axis lies in the direction from home plate to first base, and the positive  $y$ -axis lies in the direction from home plate to third base.

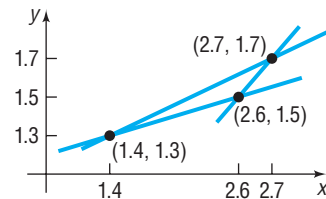
- (a) What are the coordinates of first base, second base, and third base? Use feet as the unit of measurement.  
 (b) If the right fielder is located at  $(180, 20)$ , how far is it from the right fielder to second base?  
 (c) If the center fielder is located at  $(220, 220)$ , how far is it from the center fielder to third base?

- 67. Distance between Moving Objects** A Ford Focus and a Freightliner truck leave an intersection at the same time. The Focus heads east at an average speed of 30 miles per hour, while the truck heads south at an average speed of 40 miles per hour. Find an expression for their distance apart  $d$  (in miles) at the end of  $t$  hours.

- 68. Distance of a Moving Object from a Fixed Point** A hot-air balloon, headed due east at an average speed of 15 miles per hour and at a constant altitude of 100 feet, passes over an intersection (see the figure). Find an expression for the distance  $d$  (measured in feet) from the balloon to the intersection  $t$  seconds later.



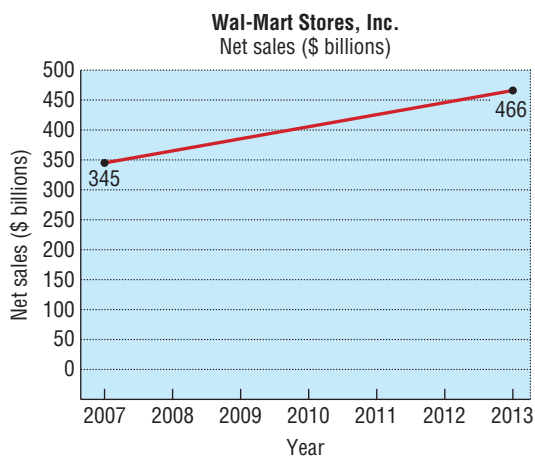
- 69. Drafting Error** When a draftsman draws three lines that are to intersect at one point, the lines may not intersect as intended and subsequently will form an **error triangle**. If this error triangle is long and thin, one estimate for the location of the desired point is the midpoint of the shortest side. The figure shows one such error triangle.



- (a) Find an estimate for the desired intersection point.  
 (b) Find the length of the median for the midpoint found in part (a). See Problem 55.

- 70. Net Sales** The figure on page 9 illustrates how net sales of Wal-Mart Stores, Inc., grew from 2007 through 2013. Use the midpoint formula to estimate the net sales of Wal-Mart Stores, Inc., in 2010. How does your result compare to the reported value of \$405 billion?

**Source:** *Wal-Mart Stores, Inc., 2013 Annual Report*



**71. Poverty Threshold** Poverty thresholds are determined by the U.S. Census Bureau. A poverty threshold represents the minimum annual household income for a family not to be considered poor. In 2003, the poverty threshold for a family of four with two children under the age of 18 years was \$18,660. In 2013, the poverty threshold for a family of four with two children under the age of 18 years was \$23,624. Assuming that poverty thresholds increase in a straight-line fashion, use the midpoint formula to estimate the poverty threshold for a family of four with two children under the age of 18 in 2008. How does your result compare to the actual poverty threshold in 2008 of \$21,834?

*Source: U.S. Census Bureau*

## Explaining Concepts: Discussion and Writing

**72.** Write a paragraph that describes a Cartesian plane. Then write a second paragraph that describes how to plot points in the Cartesian plane. Your paragraphs should include

the terms “coordinate axes,” “ordered pair,” “coordinates,” “plot,” “x-coordinate,” and “y-coordinate.”

## ‘Are You Prepared?’ Answers

1. 0

2. 8

3. 5

4.  $11^2 + 60^2 = 121 + 3600 = 3721 = 61^2$ 5.  $A = \frac{1}{2}bh$ 

6. True

## 1.2 Graphs of Equations in Two Variables; Intercepts; Symmetry

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Solving Equations (Appendix A, Section A.6, pp. A43–A45)

- Solve a Quadratic Equation (Appendix A, Section A.6, pp. A46–A47)



Now Work the ‘Are You Prepared?’ problems on page 16.

- OBJECTIVES**
- Graph Equations by Plotting Points (p. 9)
  - Find Intercepts from a Graph (p. 11)
  - Find Intercepts from an Equation (p. 12)
  - Test an Equation for Symmetry with Respect to the  $x$ -Axis, the  $y$ -Axis, and the Origin (p. 12)
  - Know How to Graph Key Equations (p. 15)

### 1 Graph Equations by Plotting Points

An **equation in two variables**, say  $x$  and  $y$ , is a statement in which two expressions involving  $x$  and  $y$  are equal. The expressions are called the **sides** of the equation. Since an equation is a statement, it may be true or false, depending on the value of the variables. Any values of  $x$  and  $y$  that result in a true statement are said to **satisfy** the equation.

For example, the following are all equations in two variables  $x$  and  $y$ :

$$x^2 + y^2 = 5 \quad 2x - y = 6 \quad y = 2x + 5 \quad x^2 = y$$

The first of these,  $x^2 + y^2 = 5$ , is satisfied for  $x = 1, y = 2$ , since  $1^2 + 2^2 = 5$ . Other choices of  $x$  and  $y$ , such as  $x = -1, y = -2$ , also satisfy this equation. It is not satisfied for  $x = 2$  and  $y = 3$ , since  $2^2 + 3^2 = 4 + 9 = 13 \neq 5$ .